

# a field guide to **scriptaculous**

## Combination Effects

### the basic syntax

```
Effect.EffectName('dom_id')
```

effects require just a DOM ID

you can use options for customizing  
options are optional!

### with options

```
Effect.EffectName('dom_id', {option:value, option:value})
```

### highlight syntax

optional, if you don't want yellow fade to white

```
new Effect.Highlight('dom_id', {startcolor:'hex', endcolor:'hex'})
```

this bit's critical

### default options

Default options are available for all fx.  
Some fx have custom options (not shown except for Highlight)

**duration:** seconds, in decimals

how long the effect will last

**delay:** seconds, in decimals

delay before starting effect

**from:** 0.0 to 1.0    **to:** 0.0 to 1.0

stages of the effect, 0 being no effect;  
a Fade set to to:.5 would fade half-way

**transition:** transition method

controls ease in & out, can be used for special fx

**queue:** 'parallel' || 'front' || 'end'

whether the effects run simultaneously or in order

### in & out effects

Appear / Fade  
BlindUp / BlindDown  
SlideUp / SlideDown  
Grow / Shrink

### out effects

DropOut  
Fold  
Puff  
Squish  
SwitchOff

### attention effects

Highlight  
Pulsate  
Shake

### toggling

toggle() will show an item that's hidden, or hide an item that's shown—using the in or out effect, respectively, from one of the in & out effects families shown to the left.

### the basic idea:

```
Effect.toggle('dom_id', 'fx_family')
```

### toggle accepts these fx families:

appear  
blind  
slide

Without an fx family name,  
toggle() defaults to appear.